C Compiler/Computer Language Series

# Quick Reference Card

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**Programming Family** 

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Personal Computer Software

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## **Compiler Summary**

method	rompts or use command line ATH and SET to assign
PATH	Executable compiler files
INCLUDE	Include files
TMP	Temporary files
LIB	Linker environment variable to locate library files.

## **CC Options**

			8087/80287 if present).
Option	Task	/FPC87	Generates floating-point calls
/Aletter	Sets program configuration. <i>letter</i> can be S, M, L, or H.		and selects 8087/80287 library (requires an 8087 or 80287 at run time).
/Didentifier[=	: [string]] Defines identifier to preprocessor. Value is string or empty.	/FPI	Generates in-line 8087/80287 instructions and selects emulator (uses 8087 or 80287 if present).

## **CC Options**

/FA + [filename]

/FC + [filename]

Task

Preprocesses source file, copying result to standard output and inserting #line directives.

Produces assembly listing.

Produces combined source-

Generates floating-point calls and selects alternate math library.

Generates floating-point calls

and selects emulator (uses

assembly listing.

**Option** 

/FPA

/FPC

/E

## **CC Options**

## **CC Options**

Option	Task	Option	Task
/FP187	Generates in-line 8087/80287 instructions and selects 8087180287 library (requires 8087 or 80287 at run time).	/Ostring	Controls optimization .string consists of one or more of the characters:
/G0	Generates 8086/8088 instructions.		D Disable optimization A Relax alias checking S Favor code size T Favor execution time
/Gl	Generates 80168/80188 instructions.		X Maximum optimization (equivalent to /OAS/GS)
/G2	Generates 80286 instructions.	/S	Performs syntax check only.
/GS	Removes calls to stack probe routine.	/Uidentifier	Removes definition of given predefined identifier.
/GT + [number]			•
	Places data items greater than <i>numbe r</i> bytes in new segment (256 bytes is default).	/Wn	Sets output leve $(n = 0, 1, 2, \text{ or } 3)$ for compiler warning messages.
	(	/ZD	Includes line number information
/HELP	Prints compiler options on console.		in object file.
	console.	/ZE	Enables language extension far,
/Idirectory	Adds <i>directory</i> to top of list to be searched for includes files.		huge, and near.
	scarcined for includes files.	/ZG	Generates function declarations from function definitions and writes declarations to standard output.

## **CC Options**

Option	Task
/ZL	Removes default library information from object file.
/ZP	Packs structure members.

### The LIB Utility

&

Ctrl - C

LIB operations,	listing, result library name
+	Appends object or library file to given library.
_	Deletes module from library.
-+	Deletes a module and appends object file with the name.
*	Extracts module from library and saves in object file.
_ *	Extracts module; saves it in object file; deletes it from library.
,	Uses defaults for remaining prompts.

Extends physical line; repeats

Terminates library session.

command prompt.

### Linker Summary

CLINK invokes linker.

#### **CLINK Options**

#### /CPARMAXALLOC:number

Set's the CPARMAXALLOC field at offset 0x0c in the EXE header t *onumber*.

/DOSSEG Enforces the following loading order:

- 1. All segments with a class name ending with CODE.
- 2. All other segments outside of a DGROUP.
- 3. DGROUP segments in this order:
  - a. Any segments of class **BEGDATA**
  - b. Any segments not class BEGDATA, BSS, or **STACK**
  - c. Segments of class BSS
  - d. Segments of class STACK.

#### /DSALLOCATE

Loads data at high end of data segment. DO NOT USE WITH C PROGRAMS.

Places run file as high as possible /HIGH

in memory. DO NOT USE WITH C PROGRAMS.

### Linker Summary

#### /LINENUMBERS

Includes line numbers and addresses of source statements in

input modules.

/MAP Creates file listing public (global)

symbols defined in input

modules.

## **CLINK Options**

#### /NODEFAULTLIBRARYSEARCH

Causes default libraries to be ignored.

#### /NOGROUPASSOCIATION

Provides compatibility with previous versions of CLINK. DO

NOT USE WITH C PROGRAMS.

#### /NOIGNORECASE

Causes linker to distinguish between uppercase and lowercase letters.

#### /OVERLAYINTERRUPT:number

Sets overlay interrupt number to

number.

PAUSE Causes CLINK to pause in link

session when option is

encountered.

### **CLINK Options**

#### /SEGMENTS:number

Sets number of segments linker allows a program to have; default is 128.

#### /STACK:number

Sets stack size to *number*, which may be any positive value up to 65,536 bytes. Default for C programs is 2K (2,048 bytes).

### The EXEPACK Utility

#### EXEPACK executable-file output-file

Compresses sequences of identical characters, optimizes relocation table, and sends compressed file to output file.

## EXEMOD *executable fife* [/STACK n] [/MIN] [/MAX n]

/STACK n n is a hexadecimal value in bytes.

/MIN n n is a hexadecimal value in

paragraphs.

/MAX n n is a hexadecimal value in

paragraphs.

## **Segment Names/Default Text**

Model	Text	Data
Small	_TEXT	_DATA
Medium	modulename_TEXT	_DATA
Large	modulename_TEXT	_DATA
Huge	*****	*****

## **Standard Memory Models**

Model Small	Text Segments	Data Segments
Medium	1 per module	1
Large	1 per module	1 (default)
	_	(more as
		needed)
Huge	1 (default)	
		(more as
		needed) 1
		default)
		(more as
		needed).

## **Pointer and Integer Sizes**

Model	Data Pointer	Text Pointer.	Integer
Small	16	16	16
Medium	16	32	16
Large	32	32	16
Huge	32	32	16